



DEVON READ

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PROFILE

I am a driven and creative artist and leader with several years of experience working on Feature Films, Television and Video Games. I am always looking for what can be streamlined in a pipeline, what can be improved in a shot and what can be made more efficient about a project in order to get the best possible work done under the tight deadlines this industry demands.

SOFTWARE & PLATFORMS

Apple Certified Pro: Shake, Final Cut Pro, Motion

Expert Skill-level: Maxon Cinema4D, Adobe Photoshop, Mac OS X

Strong Skill-level: Nuke 5, Maya, Adobe After Effects, Color (Formerly Final Touch), GDI, Temerity/Pipeline, Linux OS

DIGITAL COMPOSITOR

GRADIENT EFFECTS LLC

2009

2012 (2009) Directed by Roland Emmerich, Extensive blue-screen composites

The Ugly Truth (2009) Directed by Robert Luketic, Screen replacement compositing in news-room scenes

"Krupp - Eine deutsche Familie" (TV, 2009) "Massive" crowd extensions, adding digital characters, atmospheric effects, cleanup

VISUAL EFFECTS SUPERVISOR

FREELANCE

2008-2009

Apocalypse, CA (2008-2009) Directed by Chad Peter, On-set supervision of live-action plates, responsible for delivering 60+ visual effects shots

Audie & the Wolf (2008) Directed by Brian S. O'Malley, On-set supervision of green screen shots, responsible for delivering 40+ visual effects shots

DIGITAL COMPOSITOR

FREELANCE

2007-2009

"Eastbound & Down" (HBO 2009) Freelance digital compositing work for the editorial staff.

Big River Man (Sundance 2009) Directed by John Maringouin, Composited final shot in the award winning indie

The Curious Case of Benjamin Button (2008), Directed by David Fincher, Take re-timing and performance adjusting on 16 shots

Pulled green-screen keys, roto and paint cleanup for Sony Music artists "Soul'd Out" music videos "Tongue Te Tongue" and "Megalopolis Patrol"

DIGITAL COMPOSITOR AND LIGHTING ARTIST

THE JIM HENSON COMPANY

2008-2009

"Sid the Science Kid" (TV 2008-2009) Responsible for bringing shots through lighting pipeline in Maya, rendering and then compositing in Shake, paint fixes, specialty mattes, roto fixes, etc. Also designed many comp "templates" and specialty comps

AD PRODUCER

"END THE WAR NOW"

2008-2009

Conceived of and produced a 30 second spot to air during President Obama's Inauguration with full motion graphics and professional narration in a matter of 5 weeks

MOTION GRAPHICS ANIMATION & COMPOSITING

LMNO PRODUCTIONS

2007-2008

"Fit to Live" (TV 2008) Rebuilt a skyscraper in downtown LA in Cinema4D to match live-action footage for opening title as well as a half-dozen animated motion graphics for the show

"Deserving Design" (TV 2007-2008) Designed, rendered and composited all motion graphics animations for the first season of the show

DIGITAL COMPOSITOR

SONY VISUAL ARTS SERVICES GROUP

2006-2007

Worked on a wide array of projects in a variety of disciplines for Sony Playstation's cinematics and marketing group, from Assistant Camera on green-screen FX shoots, to designing motion graphics for trade shows to digitally compositing entire sequences of cinematics for the PS3 title, "Lair." Other digital compositing credits include the VASG 2007 show reel, "Beyond Access: David Wright" (for *MLB2007*) as well as PAL localization of "SOCOM: Fireteam Bravo 2" and "God of War II"

FREELANCE EDITOR

GUNMETAL GROUP LLC

2006/2007

Gunmetal Group LLC is one of the premiere Military Advisor and Casting companies in Los Angeles, providing well trained and disciplined US Military veterans for Motion Pictures and Television. In late 2006, they formed the second arm of their company, Gunmetal Productions, to create independent short films and television pilot pitches. I joined the production group to DP the pilot "Severe Vitas" and stayed on after production to edit and color correct the project as well.

CREATIVE**APPLE, INC.****2003-2006**

Invited to be among the first dozen "Creatives" in Apple Retail. Responsibilities varied from providing customer training in Apple's Pro Apps (focused on editing in Final Cut Pro and compositing in Shake), to training new "Creatives" in Cupertino CA to creating internal training and sizzle videos. Directed and edited the new-store opening video for LAs Beverly Center retail store entitled "Wrights 44," which is still shown internally to new employees throughout the country and a training video about Apple Store Genius' which is a requisite part of new store manager's training.

EDITOR/DIGITAL COMPOSITOR**FACTOR 13, LLC.****2005-2006**

Co-founded a production company in San Diego to produce short films. Under its umbrella I edited and supervised the visual effects of "Two Men in the Sand" and "Prelude to Hope." Personally composited all the grave-stone text replacement on "Two Men in the Sand," a story about two Marines and their experiences in Iraq. Also created training and instructional videos for the United States Marine Corps, including one focused on the 4th Provisional Security Company in Djibouti, Africa and the US Marines involvement in the training of the Yemenese Counter-Terrorism Unit.

TRAINING & EDUCATION

Apple Pro Training Certification in Final Cut Pro, Shake, Motion, DVD Studio Pro and SoundTrack Pro
 Final Cut Pro Editing and Color Correction Training by Steve Martin
 8 Years in the US Marine Corps Infantry; Meritoriously promoted to Sergeant while deployed to the Horn of Africa; ample leadership skills

AWARDS

Best Short Film/Video; BestFest San Diego 48 Hours of Madness contest for the short "Pyrrhic Victory" (Editor/Digital Color)

PROFESSIONAL RECOMMENDATIONS

"Devon is a self starter, goal oriented and able to communicate clearly. He works well in a team as well as alone and his skill sets which range from compositing to editing and 3D lighting contribute greatly to any digital production task at hand."

March 19, 2009 Steffen Wild, Visual Effects Supervisor, The Jim Henson Co.

"Devon's grasp of the theory and practice of 2D compositing is strong, something that alone would be enough to recommend him--however, he combines his specialized knowledge with a shrewd eye for the bigger pipeline picture. Devon's deep understanding of Shake enabled the Henson pipeline team to make critical changes to the compositing pipe on a short schedule without compromising quality or efficiency for artists. Devon is never hesitant to speak up when he sees something that can be improved upon. Throw in his FCP and Maya experience, and Devon is a triple threat for any team in need of a comper who knows his role and respects the bigger picture too."

March 11, 2009 Janice Barlow Collier, Render Wrangler, The Jim Henson Co

"Devon's work for Deserving Design, and several other projects, has taken our production values to another level. An excellent graphic artist and a great person to have on the team."

December 3, 2007 Jeff Rice, SVP Post Production, LMNO Productions / RH Studios

"Anyone looking for a hard-driving Shake compositor should give this guy a call. He is determined and a quick study. Once on the Lair project, he quickly acclimated to the various demands of this projects unique workflow and applied his deep technical understanding of Shake to meet the difficult aesthetic demands of the client, often saving the rendering team the need to render additional passes with his inventive compositing solutions. Devon was an excellent addition to the Lair team; I look forward to working with him again in the near future."

April 20, 2007 Brett McConnell, Materials/Lighting/Rendering Supervisor, Sony Computer Entertainment America

"Devon's hard work, dedication and technical knowledge helped us deliver our project on time. He rose to the challenge and delivered. I would work with Devon again if the opportunity arises. He is a valuable asset and a dedicated team player."

April 25, 2007 Phillip Hillenbrand, Jr., Line Producer, Sony Computer Entertainment America

PROFESSIONAL REFERENCES

Annie Court, Digital Producer, The Jim Henson Co.
 Chris Smirnoff, Assoc. Prod., The Jim Henson Co.
 Jeff Rice, SVP Post Production, LMNO Television
 Phil Hillenbrand, Line Producer, Blizzard Ent
 Jill Fisher, Regional Dir, Apple, Inc.
 Jeff Wright, Apple Store Manager

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available on specific request
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